

PC Name: _____ Player: _____
 Faction/Origin: _____ Body Age: _____ Real Age: _____
 Species/Ph/Type/Moch: _____
 Visible Attributes: _____

CHARACTERISTICS, MEASURES & DAMAGE

Ag:	1	2	3	4	5	6	7	8	9	10	In:	1	2	3	4	5	Armour:	1	2	3	4	5
Bonus: -3 -2 -2 -1 0 +1 +2 +3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Hide + Shell + Reflex + Hyperlit	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Em:	1	2	3	4	5	6	7	8	9	10	Fate:	1	2	3	4	5						
Bonus: -3 -2 -2 -1 0 +1 +2 +3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>							
St:	1	2	3	4	5	6	7	8	9	10	11	12	Dying track									
Bonus: -3 -2 -2 -1 0 +1 +2 +3 +3 +4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	-1	-2	-3	-4	-5	-6	-7	-8	-9	-10
Languages:	<input type="text"/>												SP:	<input type="text"/>								
Trails:	<input type="text"/>												MV:	<input type="text"/>								

Augments, Nanospore, other attributes:

WEAPON SKILLS	GENERAL SKILLS	Medic (SO)	Presence (S)
Melee (S) +	Astrogation (X) +	(.....)+	Command +
Unnamed +	Athletics (S) +	(.....)+	Diplomacy +
Tools +	Commerce (X) +	Mining (X) +	Influence +
Primitive +	Demolitions (X) +	Asteroid +	Repair (SO) +
Distort Spinner(X) +	Drive (S) +	Nanospore (X) +	(.....)+
..... +	Suspensor +	Nanotech +	(.....)+
Firearm (S) +	Seacraft +	Control +	Soc. Science (X) +
Projectile +	Battle Armour (X) +	IMTel (X) +	Archaeology +
Energy +	Primitive (X) + +	History +
Indirect +	Engineering (X) +	Operations (XO) +	Sophontology +
NuHu Slave (X) +	Drives +	Comms(.....)+	Stealth (S) +
..... +	Structural +	Sensors(.....)+	Survival (XO) +
..... +	Power +	Remotes(.....)+	(.....)+
Support (X) +	Handler (X) +	Perception (S) +	Tactics (X) +
Projectile +	Lavan +	Phys. Science (X)+	Surface +
Energy + +	Astrophysics +	Space +
Indirect + +	Chemistry +	Trade (all X) +
Gunnery (X) +	Life Science (X) +	Drone + +
Direct +	Biology +	Gatebuilder (X) + +
Launched +	Cybernetics +	Pilot (X) + +
AD +	Xenobiology +	Shuttles +	Zero-G (X) +
..... +	Manipulation (S) +	Ships + +
..... + +	Pilot/Personal + +

PC Name: _____ Player: _____
 Character Keywords/Description: _____

Weapons	Mode	Skill	Aiks	SV	Ag/St	PB	Effv	Long	Extr	Max	Special
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____

Equipment

Contacts

Summary Profile/Career (Prior experience)

Notes, Ship, Home, etc

Previous ADR treatments : _____ Previous Clones: _____